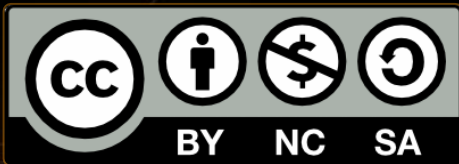


String Processing

Processing and Manipulating Strings with State Machines and Regex



SoftUni Team
Technical Trainers
Software University
<http://softuni.bg>



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Have a Question?

sli.do

#JavaAdvanced



Formatting Strings

Basic Format Options

Formatting Strings

- **String.format()** supports common **numeric**, **String**, and **date/time** formats and **alignments**

- Inserting Strings

First argument

Second argument

```
String result = String.format("%1$s, %2$s!", "Hello", "World");  
// Hello, World!  
result = String.format("%2$s, %1$s!", "Hello", "World");  
// World, Hello!
```

Initial symbol

Argument order

Separator

String format
specifier

Formatting Strings (2)

■ Inserting numbers

Integer format specifier

```
int number1 = 10;  
String value = String.format("Integer: %1$d", number1);           // 10  
double number2 = 1.23456;  
String value = String.format("Precision 3: %1$.3f", number2); // 1.234
```

Number precision

Double format specifier

■ Padding

```
String value = String.format("%1$-10s || %2$10s", 1.26, 5.55);  
System.out.println(value);  
//1.26           ||           5.55
```

Right padding

Left padding

Problem: Student's Results

- Read a student's **name** and **results** for his courses
- Print the results in **columns** with precision of **2**
- Calculate his **average** score with precision of **4**

Gosho - 3.33333, 4.4444, 5.555



Name	JAdv	JavaOOP	AdvOOP	Average
Gosho	3.33	4.44	5.56	4.4442

Check your solution here: <https://judge.softuni.bg/Contests/777>

Solution: Student's Results

```
//TODO: read student's name and results
```

```
System.out.println(  
    String.format("%1$-10s |%2$7s |%3$7s |%4$7s |%5$7s |",  
        "Name", "JAdv", "JavaOOP", "AdvOOP", "Average"));  
  
double average =  
    (results.get(0) + results.get(1) + results.get(2)) / 3;  
  
System.out.println(  
    String.format("%1$-10s |%2$7.2f |%3$7.2f |%4$7.2f |%5$7.4f |",  
        name, results.get(0), results.get(1), results.get(2), average));
```

Check your solution here: <https://judge.softuni.bg/Contests/777>



Manipulating Strings

Comparing, Concatenating, Searching,
Extracting Substrings, Splitting

Trimming Whitespaces and boolean methods

- **str.trim()** – removes **all** whitespaces at start and end

```
String s = "    example of white space    ";  
String clean = s.trim();  
// "example of white space"
```



- **str.startsWith(String prefix)**

```
String s = "C# is the best!";  
boolean startsWithJava = s.startsWith("Java");  
System.out.println(startsWithJava); // false
```

- **str.endsWith(String suffix)**

```
String s = "How are you?";  
boolean isQuestion = s.endsWith("?");  
System.out.println(isQuestion); // true
```

Searching in Strings

- Finding a character or substring within a given String
 - **str.indexOf(String/char term)** – returns the index of the **first** occurrence of **term** in **str**
 - Returns **-1** if there is no match

```
String email = "vasko@gmail.org";  
int firstIndex = email.indexOf("@gmail.org"); // 5  
int noIndex = email.indexOf('@', 6); // -1
```



- **str.lastIndexOf(String/char term)** – returns the index of the **last** occurrence of **term** in **str**

```
String verse = "To be or not to be..";  
int lastIndex = verse.lastIndexOf("be"); // 16
```


Extracting Substrings

■ `str.substring(int startIndex, int endIndex)`

```
String filename = "C:\\Pics\\Rila2017.jpg";  
String name = filename.substring(8, 16);  
// name is Rila2017
```

■ `str.substring(int startIndex)`

```
String filename = "C:\\Pics\\Rila2017.jpg";  
String nameAndExtension = filename.substring(8);  
// nameAndExtension is Summer2017.jpg
```

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
C	:	\	P	i	c	s	\	R	i	l	a	2	0	1	7	.	j	p	g

Splitting Strings

- To **split** a String by given **separator(s)** use the following method:

- Single separator

```
String line = "Carrot:Orange,Apple:Red";  
String[] vegetables = line.split(",");
```

- Multiple separators

```
String line = "Carrot:Orange,Apple:Red";  
String[] vegetables = line.split("[,:]");
```

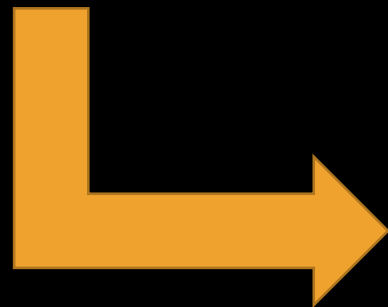


```
Carrot  
Orange  
Apple  
Red
```

Problem: Parse URL

- Write a program that parses an **URL** address given in the format:
 - **[protocol]://[server]/[resource]**
- Extract protocol, server and resource

`https://softuni.bg/trainings/1531/java-advanced-january-2017`



Protocol = **https**
Server = **softuni.bg**
Resources =
trainings/1531/java-advanced-january-2017

Check your solution here: <https://judge.softuni.bg/Contests/777>

Solution: Parse URL

```
String[] reminder = input.split("://");  
String protocol = reminder[0];  
  
int serverEndIndex = reminder[1].indexOf("/");  
String server = reminder[1].substring(0, serverEndIndex);  
String resource = reminder[1].substring  
    (serverEndIndex + 1, reminder[1].length() - 1);
```



URL



Check your solution here: <https://judge.softuni.bg/Contests/777>

Changing Character Casing

- Using the method **toLowerCase()**

```
String alpha = "aBcDeFg";  
String lowerAlpha = alpha.toLowerCase();  
System.out.println(lowerAlpha);  
// abcdefg
```



- Using the method **toUpperCase()**

```
String alpha = "aBcDeFg";  
String upperAlpha = alpha.toUpperCase();  
System.out.println(upperAlpha);  
// ABCDEFG
```



Replacing substrings

- **str.replace(CharSequence tar, CharSequence rep)** – replaces all occurrences of a given **String** with another

```
String cocktail = "Vodka + Martini + Cherry";  
String replaced = cocktail.replace("+", "and");  
// Vodka and Martini and Cherry
```

- **str.replaceFirst(String str, String rep)** – replaces only the **first** match of a given **String** with another

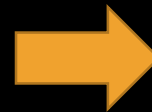
```
String str = "My number is: +123123123";  
String newStr = str.replaceFirst("12", "9");  
// My number is: +93123123
```

Problem: Parse Tags

- Write a program that changes the text in all regions surrounded by the tags **<upcase>** and **</upcase>** to upper-case.
- The tags **cannot** be nested.



We are living in a
<upcase>yellow
submarine**</upcase>**.
We don't have
<upcase>anything
</upcase> else.



We are living in a
YELLOW SUBMARINE.
We don't have
ANYTHING else.

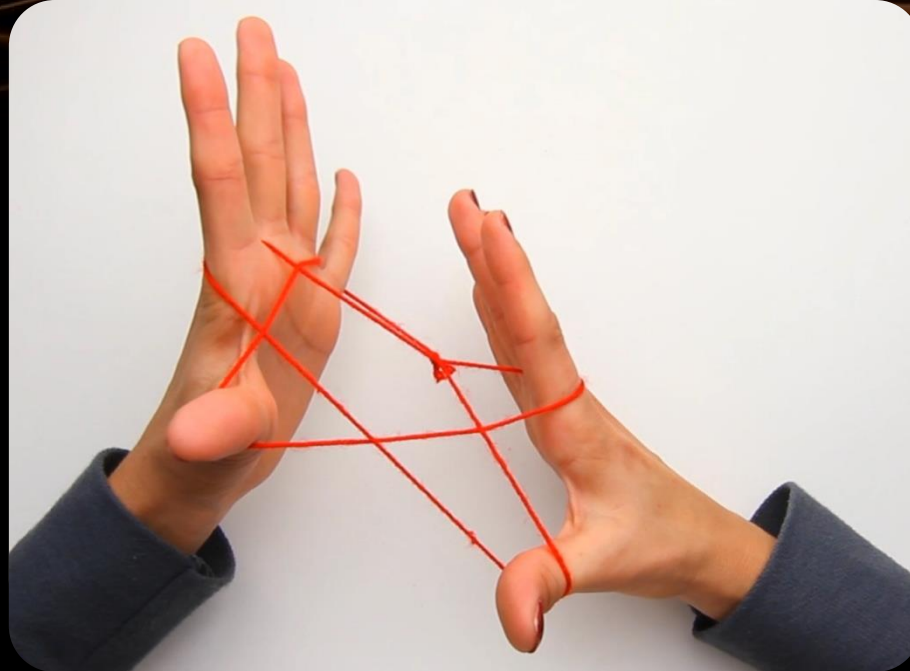
Check your solution here: <https://judge.softuni.bg/Contests/777>

Solution: Parse Tags

//TODO: Read text

```
while (input.contains(upcaseStart)) {  
    int startIndex = input.indexOf(upcaseStart);  
    int endIndex = input.indexOf(upcaseStop);  
  
    String reminder = input.substring(startIndex + 8);  
    String upReminder = reminder.toUpperCase();  
    input = input.replaceFirst(reminder, upReminder);  
    input = input.replaceFirst(upcase, "");  
    input = input.replaceFirst(upcaseStop, "");  
}
```

//TODO: Write modified text



Comparing Strings

Difference between `==` and `.equals()`

Comparing Strings

- Equality checking by operator `==`
 - **WARNING!** Compares **references**, not the content of the Strings

```
if (str1 == str2) {  
    ...  
}
```



- Using the **`equals()`** and **`equalsIgnoreCase()`** method
 - Unlike the operator `==` these methods compare Strings by their value

```
if (str1.equals(str2)) {  
    ...  
}
```



Comparing Strings (2)

- Dictionary-based String comparison

- Case-sensitive

```
int result = str1.compareTo(str2);
```

- Case-insensitive

```
int result = str1.compareToIgnoreCase(str2);  
// result == 0 if str1 equals str2  
// result < 0 if str1 is before str2  
// result > 0 if str1 is after str2
```





Concatenating and Building Strings

Using the StringBuilder Class

Concatenating Strings

- There are two ways to **combine** Strings:

- Using the **concat()** method

```
String str = str.concat(strToConcat);
```

- Using the **+** or the **+=** operators

```
String str = str1 + str2 + str3;  
String str += str1;
```

- Any object can be appended to a String

```
String name = "Peter";  
int age = 22;  
String s = name + " " + age; // → "Peter 22"
```



Changing the Contents of a String

- Use the **java.lang.StringBuilder** class for modifiable Strings of characters:

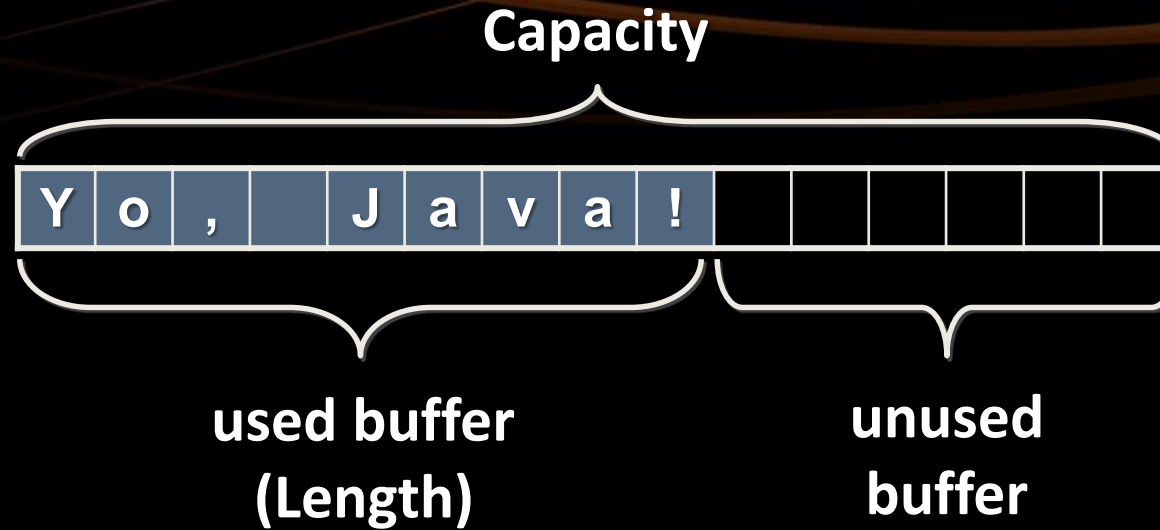
```
public static String reverseString(String s) {  
    StringBuilder sb = new StringBuilder();  
  
    for (int i = s.length() - 1; i >= 0; i--) {  
        sb.append(s.charAt(i));  
    }  
    return sb.toString();  
}
```

- Use **StringBuilder** if you need to keep adding characters to a String or when you have to print to the console many times

StringBuilder: How It Works?

StringBuilder:

length() = 9
capacity() = 25



- **StringBuilder** keeps a buffer memory, allocated in advance
 - Most operations use the **buffer memory** and do not allocate new objects
 - Using `StringBuilder` is **faster** than simple `String` concatenation

The StringBuilder Class

- **insert(int index, String str)** - inserts a String at a certain index

```
StringBuilder sb = new StringBuilder("123456");  
sb.insert(3, "pass");  
System.out.println(sb); //123pass456
```

Accepts all primitive types and char[]

- **delete(int startIndex, int endIndex)** removes a substring within two indexes.

```
StringBuilder sb = new StringBuilder("123pass456");  
sb.delete(3, 7);  
System.out.println(sb); //123456
```

Exclusive the last index

StringBuilder Class (2)

- **.replace(int startInd, int endInd, String str)**

```
StringBuilder sb = new StringBuilder("123pass456");  
sb.replace(3, 7, "woo");  
System.out.println(sb); //123woo456
```

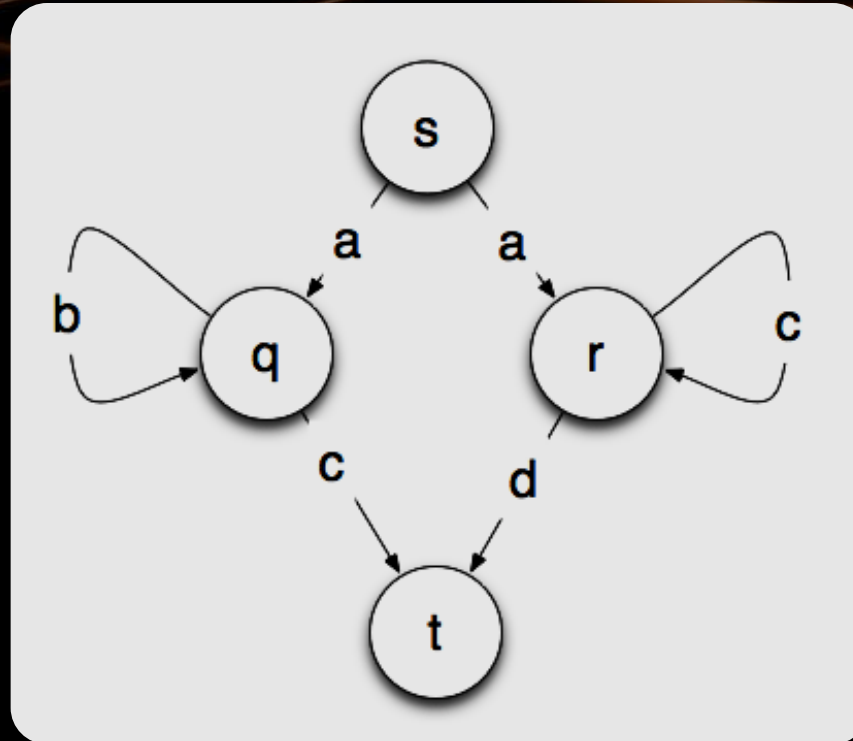
- **.reverse()** - replaces a String by a reversed copy of it.

```
StringBuilder sb = new StringBuilder("123456");  
sb.reverse();  
System.out.println(sb); //654321
```




Practice: String Manipulations

Live Exercises in Class (Lab)



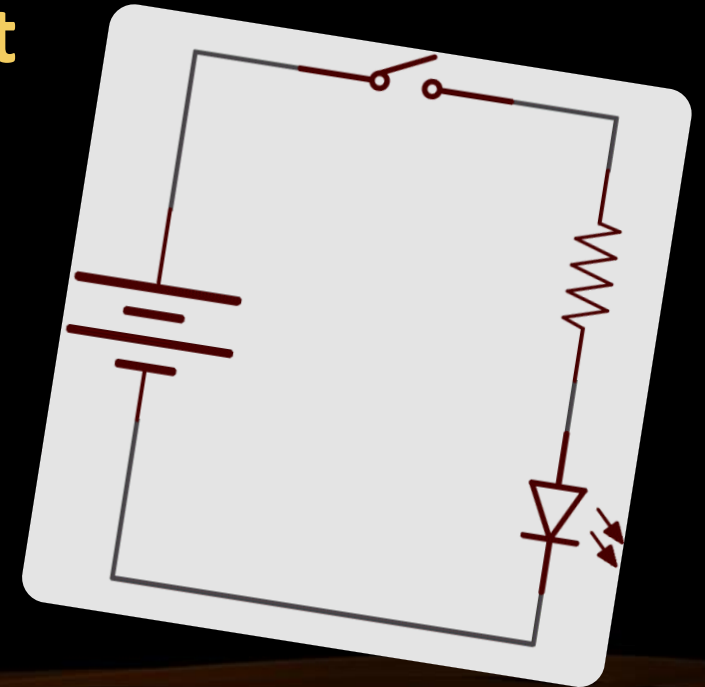
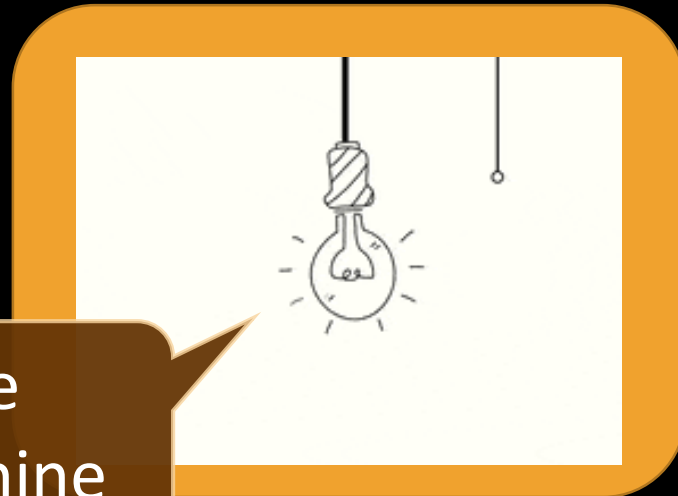
State Machines

Real life examples of a state machine

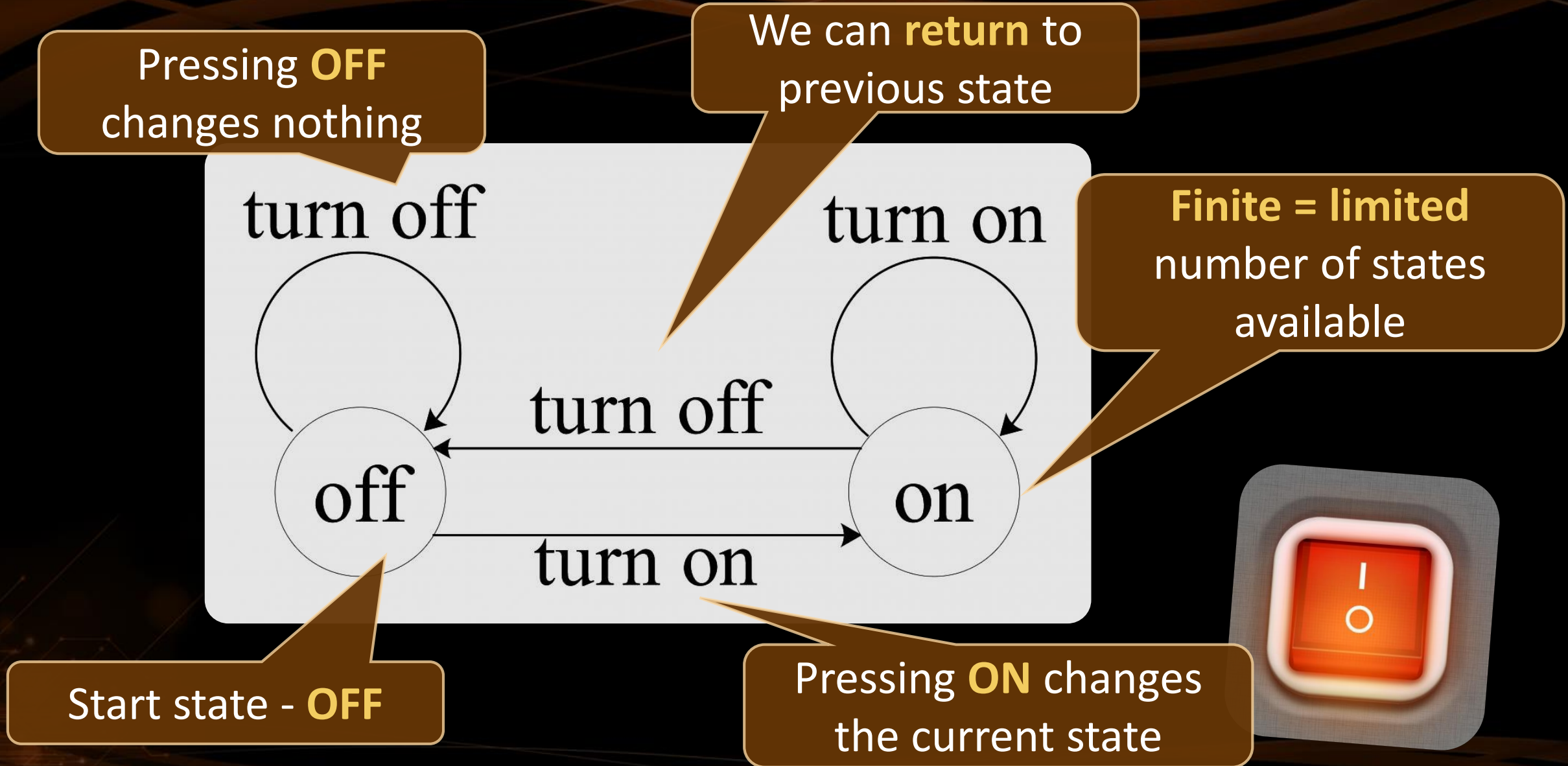
State Machine

- Conceptual **model** used to describe how things work
 - Every time it reads an input it will **switch** to a different **state**
 - Only **one** state can be **active** at the same time
 - Each **state** specifies which state to **switch next**

A Lightbulb is real life example of a state machine

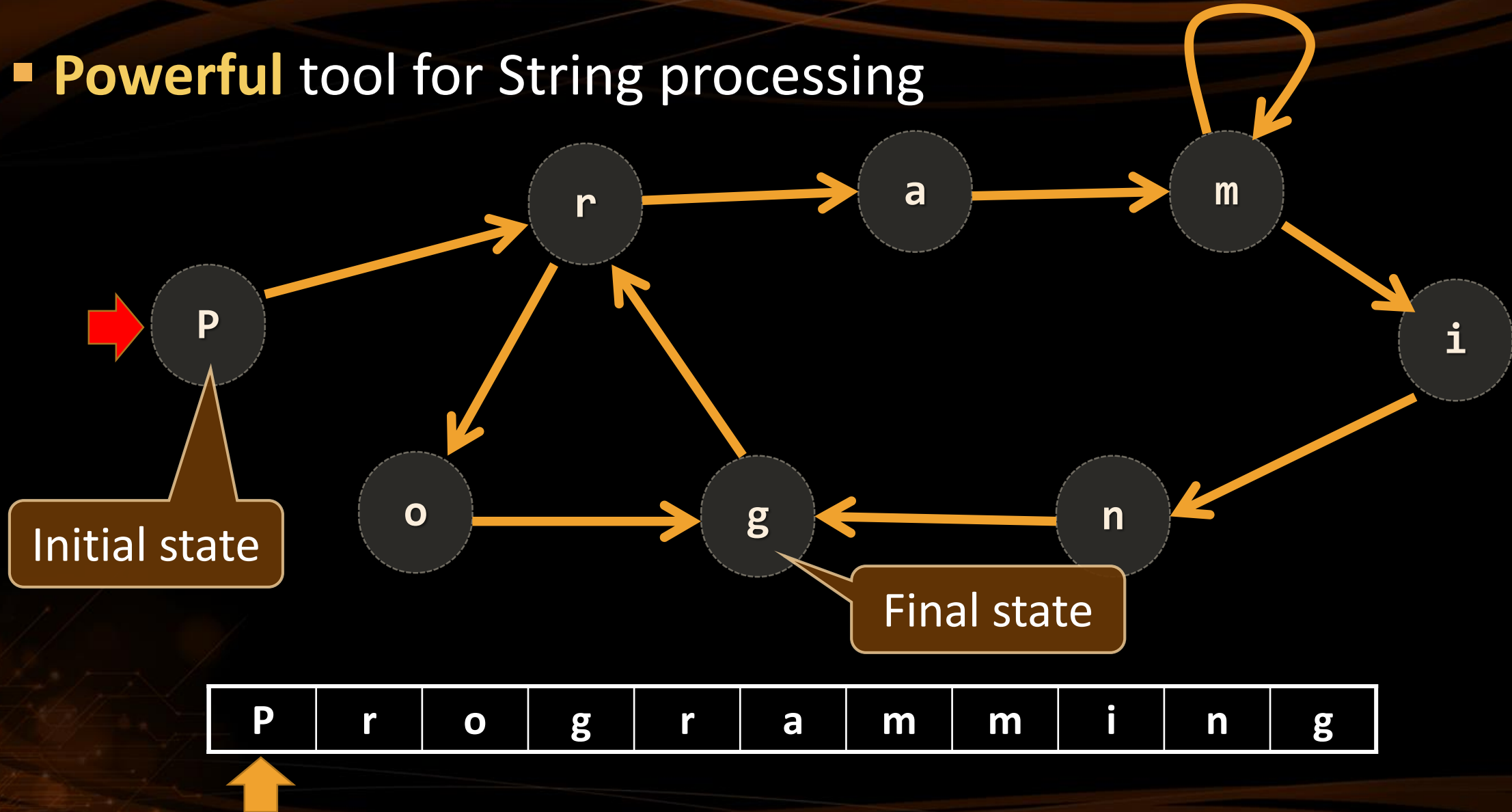


Example of a Finite State Machine (FSM)



State Machine for String Processing

- **Powerful** tool for String processing



State Machine for String Processing (2)

```
int state = 0;
int i = 0;
while (i <= input.length) {
    switch (state) {
        case 0: //Initial state
            if (input[i] == 'p' || input[i] == 'P') state = 1;
            else state = -1;
            break;
        case 1: // P or p
            if (input[i] == 'r') state = 2;
            else state = -1;
            break;
        case 2: // r
            if (input[i] == 'o') state = 3;
            else if (input[i] == 'a') state = 5;
            else state = -1;
            break;
    }
}
```

The **initial** state is always reached

Multiple transitions from a state are possible

State Machine for String Processing (3)

```
case 3:    // o
    if (input[i] == 'g') state = 4;
    else state = 10;
    break;
case 4:    // g
    if (i == 11) {        //End state
        System.out.println("Word is valid"); return;
    }
    else if (input[i] == 'r') state = 2;
    else state = -1;
    break;
case 5:    // a
    if (input[i] == 'm') state = 6;
    else state = -1;
    break;
```

There is a case for each state

If the **final** state is reached – the word is valid

State Machine for String Processing (4)

```
case 6:    // m
    if (input[i] == 'm') break;
    else if (input[i] == 'i') state = 7;
    else state = -1;
    break;
case 7:    // i
    if (input[i] == 'n') state = 8;
    else state = -1;
    break;
case 8:    // n
    if(input[i] == 'g') state = 4;
    else state = -1;
    break;
default:
    System.out.println("The word is not valid");
    break;
} ++i; }
```

The **default** case
handles **invalid** input

Problem: Series of Letters

- Read a String from the console
- **Replace** series of **consecutive identical letters** with a **single one**
- Solve the problem building your own **state machine**

bookkeeper



bokeper

tattoo



tato

Check your solution here: <https://judge.softuni.bg/Contests/777>

Series of Letters: Solution with FSM

```
int state = 0; char prev = input[0];
for (int i = 0; i < input.length; i++){
    switch (state){
        case 0:      //Initial state
            state = 1;
            prev = input[i]; break;
        case 1:      // Found a new letter
            output.append(prev);
            if (input[i] == prev)
                state = 2;
            prev = input[i]; break;
```

Check your solution here: <https://judge.softuni.bg/Contests/777>

Series of Letters: Solution with FSM (2)

```
case 2:    // Found the same letter
    if (input[i] != prev)
        state = 1;
    prev = input[i]; break;
}

if(input[i-2] != prev)
    output.append(prev);

System.out.println(output)
```

Check your solution here: <https://judge.softuni.bg/Contests/777>

`(?<=\.){2,}(?=[A-Z])`

Regular Expressions

Using RegEx in Java

Regular Expressions

- Sequence of characters that forms a search **pattern**

`(?<=\.){2,}(?=[A-Z])`

- Used for **finding and matching** certain parts of strings
- Most common application of a **finite state machine**

I watch three climb before it's my turn. ■■■ It's a tough one. ■■■ The guy before me tries twice. ■■■ He falls twice. ■■■ After the last one, he comes down. ■■■ He's finished for the day. It's my turn. ■■■ My buddy says "good luck!" to me. ■■■ I noticed a bit of a problem. ■■■ There's an outcrop on this one. ■■■ It's about halfway up the wall. ■■■ It's not a

Regex in Java

- Regex in Java library
 - `java.util.regex.Pattern`
 - `java.util.regex.Matcher`

```
Pattern pattern = Pattern.compile("a*b");  
Matcher matcher = pattern.matcher("aaaab");
```

```
boolean match = matcher.find();  
String matchText = matcher.group();
```

Searches for the
next match

Gets the matched text

Validating String By Pattern

- **Pattern.matches(String pattern, String text)** – determines whether the text matches the pattern

```
String text = "Today is 2015-05-11";  
String pat = "\\d{4}-\\d{2}-\\d{2}";
```

```
boolean containsValidDate =  
    Pattern.matches(pat, text);
```

```
System.out.print(containsValidDate); // true
```

Shorthand for **[0-9]**

Checking for a Single Match

- **find()** - Gets the first pattern match

Matches the element
one or more times

```
String text = "Andy: 123";  
String pattern = "([A-Z][a-z]+): (\\d+)";
```

```
Pattern regex = Pattern.compile(pattern);  
Matcher matcher = regex.matcher(text);
```

```
matcher.find();
```

Group 0 = **Andy: 123**
Group 1 = **Andy**
Group 2 = **123**

Splitting With Regex

- **split(String pattern)** – splits the text by the pattern
 - Returns **String[]**

```
String text = "1 2 3 4";  
String pattern = "\\s+";
```

Matches whitespaces

```
String[] tokens = text.split(pattern);
```

tokens = { "1", "2", "3", "4" }

Series of Letters: Solution with RegEx

```
public static void main(String[] args) {  
    Scanner scanner = new Scanner(System.in);  
    String input = scanner.nextLine();  
    String pattern = "([a-zA-Z ])\1";  
  
    Pattern regex = Pattern.compile(pattern);  
    Matcher matcher = regex.matcher(input);  
  
    while (matcher.find()) {  
        System.out.print(matcher.group(1));  
    }  
}
```

Matches the value
of **group 1**

Check your solution here: <https://judge.softuni.bg/Contests/777>

Helpful Resources

- <https://regex101.com> and <http://regexpr.com> – websites to test Regex using different programming languages
- <http://docs.oracle.com/javase/7/docs/api/java/util/regex/Matcher> – a quick reference for Regex from Oracle
- <http://regexone.com> – interactive tutorials for Regex
- <http://www.regular-expressions.info/tutorial.html> – a comprehensive tutorial on regular expressions

Problem: Vowel Count

- Find the count of all **vowels** in a **given text**
 - vowels** are upper and lower a, e, i, o, u and y

Abraham Lincoln

Vowels: 5

In 1519 Leonardo da Vinci died at the age of 67.

Vowels: 15

Check your solution here: <https://judge.softuni.bg/Contests/777>

Solution: Vowel Count

```
String text = reader.readLine();
Pattern pattern =
    Pattern.compile("[AEIOUYaeiouy]");
Matcher matcher = pattern.matcher(text);

int count = 0;
while (matcher.find())
    count++;

System.out.println("Vowels: " + count);
```

Check your solution here: <https://judge.softuni.bg/Contests/777>

Problem: Extract Tags

- Extract all **tags** from a **given HTML**
- Read until an **END** command

```
<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <title>Title</title>
</head>
</html>
END
```



```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<title>
</title>
</head>
</html>
```

Check your solution here: <https://judge.softuni.bg/Contests/777>

Solution: Extract Tags

```
Pattern pattern = Pattern.compile("<.*?>");
String text = reader.readLine();

while (!text.equals("END")) {
    Matcher matcher = pattern.matcher(text);
    while (matcher.find())
        System.out.println(matcher.group());

    text = reader.readLine();
}
```

Matches the element
zero or one times

Check your solution here: <https://judge.softuni.bg/Contests/777>

Problem: Valid Usernames

- Scan through the lines for **valid usernames**:
 - Has length **between 3 and 16** characters
 - **Contains** letters, numbers, hyphens and underscores
 - Has **no redundant symbols** before, after or in between

```
sh
too_long_username
!1leg@1 ch@rs
jeff_butt
END
```



```
invalid
invalid
invalid
valid
```

Check your solution here: <https://judge.softuni.bg/Contests/777>

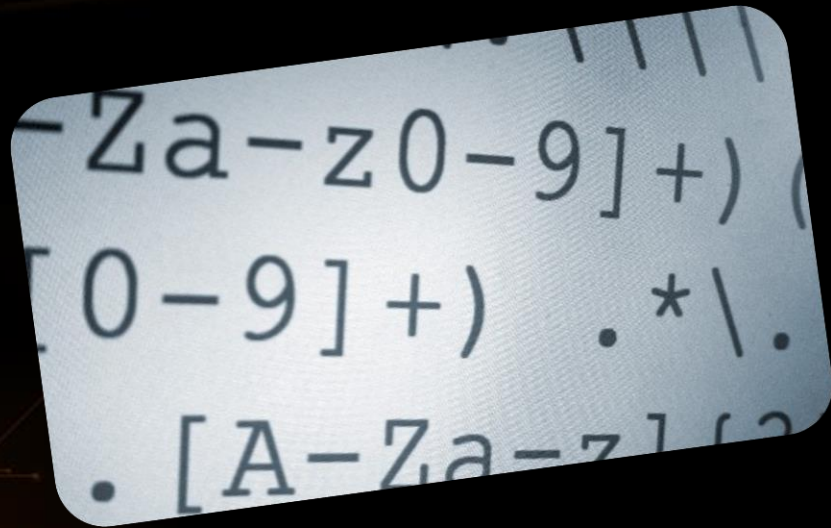
Solution: Valid Username

Match must start at the
beginning of the string

```
Pattern pattern =  
    Pattern.compile("^[a-zA-Z0-9_-]{3,16}$");  
String text = reader.readLine();  
while (!text.equals("END")) {  
    Matcher matcher = pattern.matcher(text);  
    if (matcher.find())  
        System.out.println("valid");  
    else  
        System.out.println("invalid");  
  
    text = reader.readLine();  
}
```

Match must occur at the
end of the string

Check your solution here: <https://judge.softuni.bg/Contests/777>



Practice: State Machines and Regex

Exercises in class

Summary

- Strings are **immutable** sequences of chars (instances of **java.lang.String**)
 - Can't be iterated
 - Support operations such as **substring()**, **indexOf()**, **trim()**, etc.
 - Changes to the String create a new object, instead of modifying the old one
- **StringBuilder** offers good performance
 - Recommended when concatenating Strings in a loop



Summary (2)

- State machines describe **how things work**
 - Often used for **String processing**
- **Regular expressions** describe **patterns** for searching through text
- They define special characters, operators and constructs
- Powerful tool for **extracting** or **validating data**
- Java provides a built-in **Regex** classes



String Processing



Questions?

Trainings @ Software University (SoftUni)

- Software University – High-Quality Education, Profession and Job for Software Developers
 - softuni.bg
- Software University Foundation
 - <http://softuni.foundation/>
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